

I HATE PROGRAMMING I HATE PROGRAMMING I HATE PROGRAMMING IT WORKS! I LOVE PROGRAMMING

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http://www.ebay.c



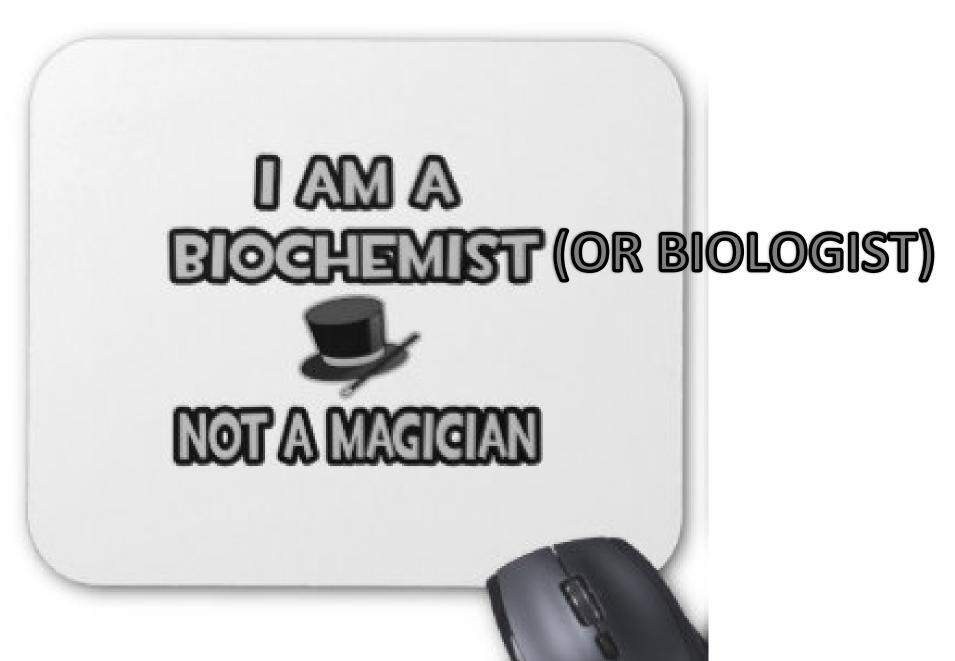
Programmers 21st century magicians

http://37.media.tumblr.com/tumblr_ly0dpda7ns1r7t60no1_500.jpg

guickmeme.com



http://rlv.zcache.com/i_am_a_programmer_not_a_magician_t_shirts-r9395444599414ccc8b320b64c89a13a8_wig7n_512.jpg



http://rlv.zcache.co.uk/i_am_a_biochemist_not_a_magician_mousemat-r6acca9a78acd4ea883e32229b9d6c8f6_x74vi_8byvr_324.jpg



http://www.homeschool-activities.com/images/slime-potion.jpg

Too much recipes!?!?



http://www.lackuna.com/wp-content/uploads/2013/01/programming.jpg

My personal journey in programming

- ~ 1994: C (and little bit of BASIC)
- 1994 ~ 1995: Fortran(!)
- 1996 ~ 1998: Visual C++ (and little bit of Java)
- 1998 ~ 2008: PERL
 - $-2002 \approx 2005$: Java (in the company)
 - 2005 ~ 2006: R & MATLAB (MPhil in Comp. Bio)
- 2008 ~ current: Python

– & little bit of R, PHP5, JavaScript, C# & Ruby

Programming language – my opinion

- C/C++ : Most powerful. Period.
 - Need to know a lot about computer itself (i.e. memory allocation).
 - Steep learning curve (even you know another language).
- Java & C# : Powerful & comprehensive.
 - Need to understand 'object-orient programming'.
 - Ideal for 'huge project', but too 'heavy' to use in small tasks.
- JavaScript & PHP: A language for the web. Limited.
- Unix shell scripting (BASH, TCSH): A language for the command line. Limited.

Programming language – my opinion

- PERL: Powerful in text manipulation
 - Check out Lincoln Stein's article "How PERL save the human genome" in the wiki.
 - Still widely used in bioinformatics (i.e. EnsEMBL, GBrowse)
- Ruby: "New Kids On The Block"
 - Hybrid of PERL (flexibility) and Python (object oriented structure); but little bit premature yet.
- MATLAB: Powerful in machine learning & statistics.
 - Expensive (many institutes may have a site license, though)
- R: Powerful in statistics.
 - Little bit 'strange' syntax; steep learning barrier.

• If you can do it with python,

- You can do it with PERL
- You can do it with Ruby
- You can do it with MATLAB or R
- You can do it with C or C++
- You can do it with Java or C#
- (but may not with BASH, JavaScript, PHP)
- Just pick any of them, learn it, and use it everyday.
 Soon you will become a programmer (or a magician).
- Don't be stressed to google it when you have a question. All programmers also do it.
 - It is same to check a protocol before the experiment. I don't believe any biologist can memorize all parts of "Molecular Cloning" or "Xenopus handbook".

Why Python?

- Compared to C/C++/Java/C#
 - Easier to learn.
 - More suitable for 'simple tasks' that we are interested in.
- Compared to Ruby
 - More mature (personal opinion).
- Compared to PERL
 - Easier to organize codes (more object-oriented).
 - All-in-one package (free from module dependency).
 - Bioinformatics community with python is getting bigger.
 - Useful libraries: numpy/scipy & matplotlib
 - Personally I don't want to go back to PERL.
- Python3 has some good features, but many libraries do not support it yet. We will use python-2 instead here.

Two ways to work with python

- Traditional way
 - Write a code with your favorite text editor.
 - Run the code with '> python <my_code.py>' command.
- Interactive way
 - Execute '> python' in your command terminal.
 - Do the programming inside 'interactive' shell.
 - Check out ipython & its notebook function at http://ipython.org/notebook.html
- Find more comfortable way for yourself.

Ok, let's get to work!



http://www.maniacworld.com/get-to-work.jpg

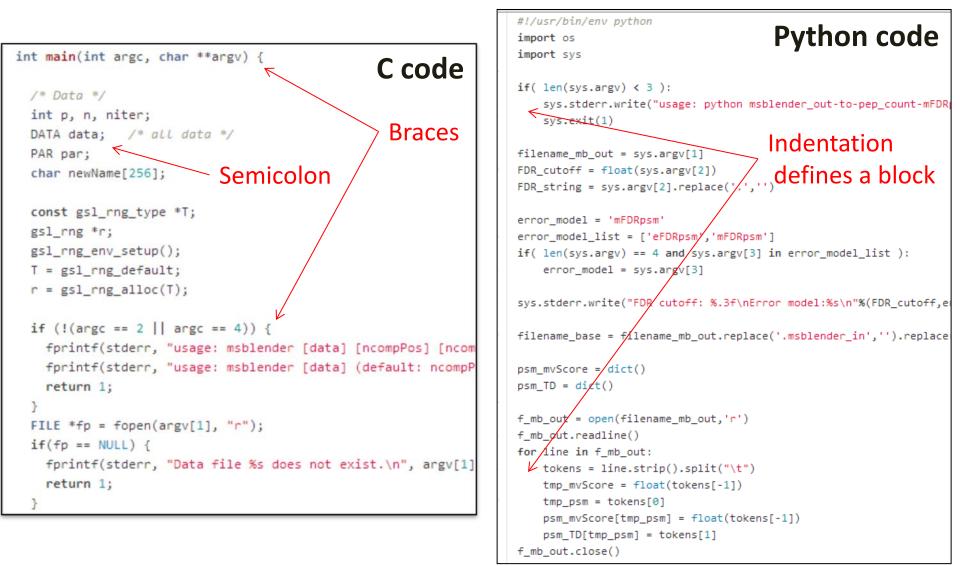
• Make your code beautiful.

 It is like to "make your bench clean". Nobody wants to do the experiment in dirty bench, even it is actually YOU who to make all those messes.

 If you don't have any preference, just follow wellestablished coding style. There is reasons for this style, and you may know them in the future.

- <u>http://legacy.python.org/dev/peps/pep-0008/</u>
- <u>http://google-styleguide.googlecode.com/svn/trunk/pyguide.html</u>
- Spend a time before naming anything (variables, functions, filenames)
 - test1.py, test2.py, test3.py, …
 - taejoon1.py, taejoon2.py,

Indentation matters in python (be aware if you have experienced in other languages)



Major components in programming

- Variables: "How to store data?"
 - Scalar: number, string
 - Array/List
 - Dictionary/Hash
- Control flows: "How to process data to get a result?"
 - Conditions (if ... then ... else ...)
 - Loop (for ... while ...)
- Operations & functions
- Input/Output: "How to read data/write result?"

80 built-in functions

		Built-in Functions			
abs()	divmod()	input()	open()	<pre>staticmethod()</pre>	
all()	enumerate()	int()	ord()	str()	
any ()	eval()	<pre>isinstance()</pre>	pow()	sum()	
<pre>basestring()</pre>	execfile()	<pre>issubclass()</pre>	print()	super()	
bin()	file()	iter()	property ()	<pre>tuple()</pre>	
bool()	filter()	len()	range()	type()	
bytearray()	float()	list()	<pre>raw_input()</pre>	unichr()	
callable()	format()	locals()	reduce()	unicode()	
chr()	frozenset()	long()	reload()	vars()	
classmethod()	getattr()	map()	repr()	xrange()	
cmp()	globals()	max()	reversed()	zip()	
compile()	hasattr()	memoryview()	round()	_import_()	
complex()	hash()	min()	set()	apply()	
delattr()	help()	next()	setattr()	buffer()	
dict()	hex()	object()	slice()	coerce()	
dir()	id()	oct()	sorted()	intern()	

https://docs.python.org/2/library/functions.html

Numbers: integer & float

File Edit View Kernel Magic Window Help	File Edit View Kernel Magic Window Help
In [5]: 2+2 Out[5]: 4	<pre>In [19]: 5%2 Out[19]: 1</pre>
In [6]: print 2+2	In [20]: 6%2 Out[20]: 0
In [7]: 7/2 Out[7]: 3	<pre>In [21]: 3+2*5 Out[21]: 13</pre>
In [8]: 7.0/2 Out[8]: 3.5	<pre>In [22]: (3+2)*5 Out[22]: 25</pre>
In [9]: 7/2.0 Out[9]: 3.5	<pre>In [23]: 10%7 Out[23]: 3</pre>
In [10]: 7/-2 Out[10]: -4	In [24]: 28%7 Out[24]: 0
In [11]: 7/-2.0 Out[11]: -3.5	<pre>In [25]: float(7)/2 Out[25]: 3.5</pre>
In [12]: width = 20	<pre>In [26]: int(7.0)/2 Out[26]: 3</pre>
In [13]: height = 5	In [27]: a = 2
<pre>In [14]: width*height Out[14]: 100</pre>	In [28]: b = 3.1415
In [15]: area = width*height	<pre>In [29]: print "%d,%02d\t%05d"%(a,a,a) 2,02 00002</pre>
In [16]: print area 100 //docs.python.org/2/tutorial/introduction.html	In [30]: print "%.2f %.5f %.2e"%(b,b,b) 3.14 3.14150 3.14e+00

https://docs.python.org/2/tutorial/introduction.html

```
List/Array
```

```
In [71]: a = ['spam', 'eggs', 100, 1234]
                                                   In [82]: a = [10,20] + ['chicken','egg']
In [72]: a[0]
                                                   In [83]: a
Out[72]: 'spam'
                                                   Out[83]: [10, 20, 'chicken', 'egg']
                                  Use bracket!
In [73]: a[3]
                                                   In [84]: a.append('frog')
Out[73]: 1234
                                                   In [85]: a
In [74]: a[-1]
                                                   Out[85]: [10, 20, 'chicken', 'egg', 'frog']
Out[74]: 1234
                                                   In [86]: a.pop()
In [75]: a[0:2]
                                                   Out[86]: 'frog'
Out[75]: ['spam', 'eggs']
                                                   In [87]: a
                                                   Out[87]: [10, 20, 'chicken', 'egg']
In [76]: a[0:2]+['bacon',2*2]
Out[76]: ['spam', 'eggs', 'bacon', 4]
                                                   In [88]: a.append(['hello','MBL'])
In [77]: a[::-1]
                                                   In [89]: a
Out[77]: [1234, 100, 'eggs', 'spam']
                                                   Out[89]: [10, 20, 'chicken', 'egg', ['hello', 'MBL']]
In [78]: a[2]+100
                                                   In [90]: len(a)
Out[78]: 200
                                                   Out[90]: 5
In [79]: len(a)
                                                   In [91]: a[3]
Out[79]: 4
                                                   Out[91]: 'egg'
In [80]: a = []
                                                   In [92]: a[4]
                                                   Out[92]: ['hello', 'MBL']
In [81]: a
Out[81]: []
                                                   In [93]: a[4][1]
                                                   Out[93]: 'MBL'
In [140]: a = ['banana', 'kiwi', 'pear', 'apple']
                                              In [144]: b = [23,13,53,2]
In [141]: sorted(a)
                                              In [145]: sorted(b)
Out[141]: ['apple', 'banana', 'kiwi', 'pear']
                                              Out[145]: [2, 13, 23, 53]
```

String

```
In [36]: a = 'Hello'
```

```
In [37]: print a
Hello
```

```
In [38]: b = '\tXenopus\tRocks!\t'
```

```
In [39]: print b
Xenopus Rocks!
```

```
In [40]: print b.strip(),a
Xenopus Rocks! Hello
```

```
In [41]: print a.upper()
HELLO
```

```
In [42]: print a.lower()
hello
```

```
In [43]: print a.upper()+a.lower()
HELLOhello
```

```
In [44]: print '3'+'5'
35
```

```
In [45]: print int('3')+int('5')
8
```

```
In [46]: print "%s"%(b)
Xenopus Rocks!
```

```
In [47]: print "xxx%syyy"%(b)
xxx Xenopus Rocks! yyy
```

In [56]: x = 'Xenopus Rocks!'

```
In [57]: print x
Xenopus Rocks!
```

```
In [58]: print x[2]
n
```

```
In [59]: print x[:2]
Xe
```

```
In [60]: print x[:6:-1]
!skcoR
```

```
In [61]: print x[::-1]
!skcoR suponeX
```

```
In [62]: len(x)
Out[62]: 14
```

```
In [63]: y = x.split(' ')
```

```
In [64]: print y
['Xenopus', 'Rocks!']
```

```
In [65]: print y[0]
Xenopus
```

In [66]: z='a\tb\tc\td\te'
In [67]: print z
a b c d e
In [68]: z_list = z.split("\t")
In [69]: print z_list
['a', 'b', 'c', 'd', 'e']
In [70]: print z_list[2]
c

Dictionary (a.k.a Hash) & Set

```
In [94]: tel = {'jack':4098, 'sape':4139}
In [95]: tel['quido'] = 4127
In [96]: tel
Out[96]: {'jack': 4098, 'quido': 4127, 'sape': 4139}
In [97]: print tel['jack']
4098
In [98]: del tel['sape']
In [99]: tel
Out[99]: {'jack': 4098, 'quido': 4127}
In [100]: len(tel)
Out[100]: 2
In [102]: another tel = dict(sape=4139, guido=4127, jack=4098)
In [103]: another tel
Out[103]: {'guido': 4127, 'jack': 4098, 'sape': 4139}
In [104]: tel = {}
In [105]: tel
Out[105]: {}
In [106]: tel['guido'] = 4127
In [107]: tel
Out[107]: {'guido': 4127}
In [108]: tel = dict()
```

```
In [112]: a = set('abracadabra')
In [113]: b = set('alacazam')
In [114]: a
Out[114]: {'a', 'b', 'c', 'd', 'r'}
In [115]: b
Out[115]: {'a', 'c', 'l', 'm', 'z'}
In [116]: a - b
Out[116]: {'b', 'd', 'r'}
In [117]: a b
Out[117]: {'a', 'b', 'c', 'd', 'l', 'm', 'r', 'z'}
In [118]: a.union(b)
Out[118]: {'a', 'b', 'c', 'd', 'l', 'm', 'r', 'z'}
In [119]: a & b
Out[119]: {'a', 'c'}
In [120]: a.intersection(b)
Out[120]: {'a', 'c'}
In [123]: a b - a&b
Out[123]: {'a', 'b', 'c', 'd', 'l', 'm', 'r', 'z'}
In [124]: (a|b) - (a&b)
Out[124]: {'b', 'd', 'l', 'm', 'r', 'z'}
In [125]: a^b
Out[125]: {'b', 'd', 'l', 'm', 'r', 'z'}
In [126]: (a|b) - (a&b)
Out[126]: {'b', 'd', 'l', 'm', 'r', 'z'}
In [127]: c = list(set(a&b))
In [128]: c
Out[128]: ['a', 'c']
In [129]: print c[0]
а
```

Advanced: modules

```
In [130]: def add(tmp_a, tmp_b):
             return tmp a+tmp b
     ....
     ....
In [131]: add(20,50)
Out[131]: 70
In [132]: def raw_and_add(tmp_a, tmp_b):
             print tmp_a
     ....
     ...: print tmp_b
     ....
          return tmp_a,tmp_b,tmp_a+tmp_b
     ....
In [133]: add(20,50)
Out[133]: 70
In [134]: raw and add(20,50)
20
50
Out[134]: (20, 50, 70)
In [135]: in_a, in_b, in_a_and_b = raw_and_add(20,50)
20
50
In [136]: in_a
Out[136]: 20
In [137]: in_b
Out[137]: 50
In [138]: in_a_and_b
Out[138]: 70
```

Flow control: if... elif ... else ... (comparison: ==, !=, >, <, >=, <=)

```
In [146]: def rock sissors paper(tmp):
               if tmp == 'rock';
     . . . . .
                   return 'paper'
     . . . . .
            elif tmp == 'sissor':
     . . . :
                    return 'rock'
     . . . 1
               elif tmp == 'paper':
     . . . . .
                    return 'sissor'
     . . . 1
               else:
     . . . . .
                    return "I don't understand."
     . . . . .
     . . . 1
In [147]: rock sissors paper('rock')
Out[147]: 'paper'
In [148]: rock sissors paper('sissor')
Out[148]: 'rock'
In [149]: rock sissors paper('paper')
Out[149]: 'sissor'
In [150]: rock sissors paper('xenopus')
Out[150]: "I don't understand."
```

```
In [151]: def starts with X(tmp):
              if tmp.startswith('X'):
     . . . . .
                   return True
     . . . . .
     ...: else:
                   return False
     ....
     . . . 1
In [152]: starts with X('Xenopus')
Out[152]: True
In [153]: starts with X('Zebrafish')
Out[153]: False
In [154]: if starts with X('Xenopus'):
              print "Awesome!"
     . . . 1
     . . . .
Awesome!
In [155]: if starts with X('Zebrafish'):
             print "Awesome!"
     . . . . .
     ...: else:
     ...: print "Boo~"
     . . . 1
Boo~
```

Flow control: for

```
In [169]: for i in range(1,11):
                                                                                 if i % 2 == 0;
                                                                        . . . :
In [164]: for animal in ['cat','frog','dog','lion']:
                                                                                     print "Even ",i
                                                                        . . . :
              if len(animal) > 3 :
     ....
                                                                                     continue
                                                                        ....
                   print animal, "is cool"
     ...:
                                                                              if i == 7:
                                                                        . . . :
           else:
     ....
                                                                                     break
                                                                        . . . :
                   print animal, "is not cool"
     ....
                                                                        ...: print i
     ....
                                                                        . . . :
cat is not cool
                                                                  1
frog is cool
                                                                  Even 2
dog is not cool
                                                                  з
lion is cool
                                                                  Even 4
                                                                  5
In [165]: sum = 0
                                                                  Even 6
In [166]: for i in [1,2,3,4,5,6,7,8,9,10]:
              sum = sum + i
                                                In [171]: for n in range(2,10):
     ....
                                                             for x in range(2,n):
             print sum
                                                      ....
     ....
                                                                   if n \% x == 0:
                                                      ....
     ...:
                                                                       print n, 'equals', x, '*', n/x
                                                      ....
1
                                                                       break
3
                                                      . . . :
                                                             else:
6
                                                      ....
                                                                   print n, 'is a prime number'
                                                      ....
10
                                                      ...:
15
                                                2 is a prime number
21
                                                3 is a prime number
28
                                                4 equals 2 * 2
36
                                                5 is a prime number
45
                                                6 equals 2 * 3
55
                                                7 is a prime number
                                                8 equals 2 * 4
                                                9 equals 3 * 3
```

Input & Output

- First, you need to open a file by "open()"
 - open(<filename>,'r') for reading.
- Then, read contents by "read()"
 - Or use the iterator (see next slide)
- Then, close the file with "close()"

- First, you need to open a file by "open()"
 - open(<filename>,'w') for writing.
- Then, write stuff by "write()"
 - f.write("%d\n"%(my_integer))
 - sys.stdout.write() → same as print()
 - sys.stderr.write()
- Then, close the file with "close()"

Codes I have used almost everyday

#!/usr/bin/env python
Import os
Import sys

```
filename_fa = sys.argv[1]
```

```
seqlen = dict()
seq_h = "
f_fa = open(filename_fa,'r')
for line in f_fa:
    if( line.startswith('>') ):
        seq_h = line.strip().lstrip('>')
        seq_len[seq_h] = 0
    else:
        seq_len[seq_h] += len(line.strip())
f_fa.close()
```

#!/usr/bin/env python
Import os
Import sys

filename_tsv = sys.argv[1]

f_tsv = open(filename_tsv,'r')
f_out = open('results.txt','w')
for line in f_tsv:
 if(line.startswith('#')):
 continue
 tokens = line.strip().split("\t")
 if(tokens[0].upper().find('BMP4') > 0):
 f_out.write('%s\t%s\n'%(tokens[0],tokens[2]))
f_tsv.close()
f_out.close()

REALLY advanced: regular expression

- The way to perform 'pattern matching' with strings.
- If built-in function of string is not enough for your job...
 - split(), replace(), strip(), startswith(), endswith(), ...
- Google's python course is good place to start (see below URL).
- Don't cry if you don't understand what they are talking about; it is not easy to get it at first sight.

```
## Search for pattern 'iii' in string 'piiig'.
## All of the pattern must match, but it may appear anywhere.
## On success, match.group() is matched text.
match = re.search(r'iii', 'piiig') => found, match.group() == "iii"
match = re.search(r'igs', 'piiig') => not found, match == None
## . = any char but \n
match = re.search(r'..g', 'piiig') => found, match.group() == "iig"
## \d = digit char, \w = word char
match = re.search(r'\d\d\d', 'p123g') => found, match.group() == "123"
match = re.search(r'\w\w\w', '@@abcd!!') => found, match.group() == "abc"
```

https://developers.google.com/edu/python/regular-expressions





http://www.oyemagazine.org/sites/default/files/imagecache/blog_slideshow/article/Time-to-practice-what-you-learned.gif

Rosalind – "there is a prize!"

search



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by Taejoon Kwon at National Xenopus Resource (NXR), Marine Biological Laboratory

Welcome to Xenopus Bioinformatics Workshop 2014!!

Num	Title	Solved By	Cost	Due Date	Questions	Solutions
1	1 Installing Python		1	May 12, 2014		
2	Variables and Some Arithmetic	0	1	May 12, 2014	•	•
3	Strings and Lists	0	1	May 12, 2014	•	•
4	Conditions and Loops	0	1	May 12, 2014	•	•
5	Working with Files	0	1	May 12, 2014	•	•
6	Dictionaries	0	1	May 12, 2014	•	•
7	Counting DNA Nucleotides	0	1	May 12, 2014	•	•
8	Complementing a Strand of DNA	0	1	May 12, 2014	•	•
9	Computing GC Content	0	1	May 12, 2014	•	•
10	Complementing a Strand of DNA	0	1	May 12, 2014	•	•
11	Assessing Assembly Quality with N50 and N75		1	May 12, 2014	•	•
12	Transcribing DNA into RNA	0	1	May 13, 2014	•	•

http://rosalind.info/classes/129/

To enroll: http://rosalind.info/classes/enroll/42fa27a979/

Problem #1 – Calculate N50 of genome

• Input

- A FASTA file of *X. laevis* genome scaffolds (JGI 7.1)
- A FASTA file of *X. tropicalis* genome (JGI 8.0)

• Output

- The length of concatenated scaffolds
- The length of longest scaffolds
- N50 of scaffolds
- The number of 'N's
- You may need
 - Variables: dictionary, string
 - open(), startswith(), dict(), split("), sort(), len(), int(), print()

Problem #2 – Orthologs of X. tropicalis

- Input
 - Orthology table of EnsEMBL BioMART (provided)
 - Or you can make it by yourself at http://www.ensembl.org/biomart/martview
- Output
 - Number of orthologous genes per ortholog type (i.e. one-to-one, one-to-many, etc) between human and *X. tropicalis*
- You may need
 - open(), startswith(), split(), dict()

Problem #3 – Extract Dev. Stage expression

- Input
 - Developmental stage expression data (Yanai, 2011;provided)
 - Gene of interest (EnsID or gene name)
 - "How can I apply Problem #3 solution here?"
- Output
 - Expression signals of your interesting gene
 - "How to make it generalized?"

./show-me-exp.py Ago2 \rightarrow show Ago2 expression pattern

Tomorrow morning – Visualization, etc

